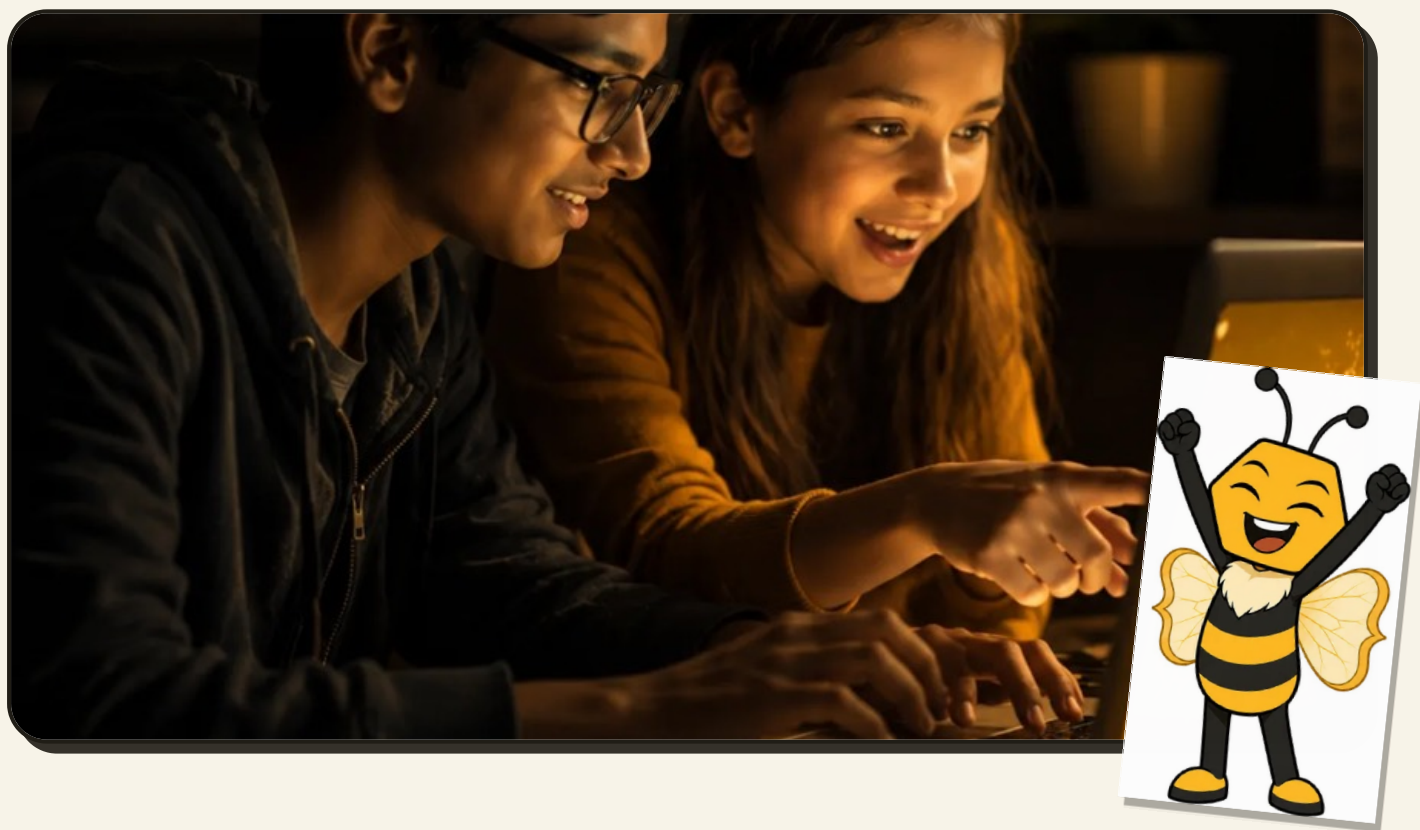




Python & AI PlayCamp — *where every lesson starts as a game.*

A journey from a child's very first `print()` to training and talking to real AI — built and taught by teachers, played in the browser, no installs, no toy languages.



Ages 8–15

Every lesson starts as a game

Runs in the browser — nothing to install

Day 1 is free, no signup

5.0★

100% recommend
on Facebook

1,000+

students
taught

15+ yrs

of teaching behind
every lesson

20+

learning games —
one per camp day

Play first. Type second. That's why they don't quit in week two.

Most coding courses lose children at the exact moment an idea gets hard. Ours are built the other way round: **every hard idea** — loops, functions, APIs, machine learning — arrives first as a **game your child plays**. Only once the idea clicks do they build it in real Python. The game is the hook; the code is the prize.

1

Play the idea

Each camp day opens with a purpose-built mini-game that /s the concept — launch honey pots to feel how functions take inputs, feed a robot diner to feel how AI classifies.

2

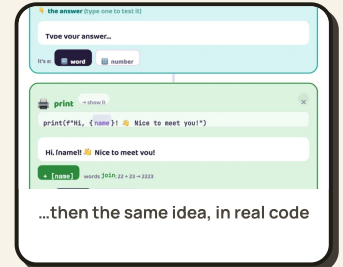
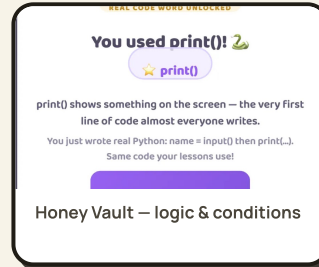
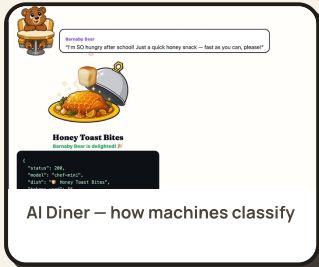
Build it in real Python

Then the same idea in real code — not a toy language — typed and run right in the lesson page. Videos, reading and coding live on one screen.

3

Ship something theirs

Projects, quizzes after every day, and a finale that is an exam disguised as a boss battle. They finish with things they made, not certificates for attendance.



“My child looks forward to this class every week.” — Aradhana, parent · one of the reviews behind our 5.0 rating on Facebook

1:1

live classes — your child and their teacher

One

teacher throughout — never rotating trainers

100%

browser-based — any laptop with Chrome works

Weekly

plain-English progress updates on WhatsApp

LIVE, BUT PERSONAL

A real teacher who knows your child by name.

Live sessions are conversations, not broadcasts — your child asks, shows their work, and gets answered. Between sessions, the lesson pages keep the momentum and Manisha keeps you posted on WhatsApp.

First print() → their own AI.

No mystery curriculum — this is the whole road. A project and a quiz close every stop, bonus builds stretch the fast movers — and with a 1:1 teacher, this road is the floor, not the ceiling.

01	Hello, Python!	CORE	02	Strings & Numbers	CORE
03	Variables — give Python a memory	CORE	3.5	Input — talk to your program	BONUS
04	Making Decisions — if / else	CORE	05	Loops — do it again!	CORE
06	Lists & Collections	CORE	6.5	Google Colab & Replit setup	BONUS
07	Functions — reusable code	CORE	08	Project: Number-guessing game	PROJECT
09	Project: Story generator	PROJECT	9.5	Build Rock-Paper-Scissors	BONUS
9.6	Build Tic-Tac-Toe	BONUS	9.7	Intro to AI — how machines see	BONUS
10	What is AI, really?	CORE	11	Talking to AI — prompting	CORE
12	AI Safety & Ethics for kids	CORE	13	Project: Homework-helper chatbot	PROJECT
14	Project: AI image generator	PROJECT	15	Demo Day — show your family!	PROJECT

Python — the foundation AI — the frontier Projects your child keeps

THE FINALE

It all ends in the arena.

The final assessment is a boss battle against the Glitch King — an exam disguised as a game, drawing on everything from the whole camp. Beat it, and your child earns a QR-verified certificate anyone can scan and check is real.



ONE ROAD, DRAWN OUT

The whole journey, as a map.

Inside the camp, this pathway is your child's home screen — every day a stop on the road, every finished stop lighting up on the way to the finale.



One teacher. Your child. A curriculum that bends to them.

Personal from the very first class

- ✓ It starts with the free demo – taught by Manisha herself. She sees where your child already is, and that's where the teaching begins. Not at page one.
- ✓ The camp is the spine, not the script. Where your child lights up – games, AI art, harder builds – she goes deeper. Where a foundation wobbles, she slows down and fixes it properly.
- ✓ And beyond it. Fast movers don't wait: extra projects, harder challenges, and ideas well past the written curriculum, chosen for your child.
- ✓ Classes are scheduled around your timezone – rolling start, no batches to wait for.

What you need

- ✓ Any laptop or Chromebook with the Chrome browser.
- ✓ Nothing to install – Python runs inside the lesson page.
- ✓ No prior coding experience. Day 1 starts at “what is code?”

 Day 1 is completely free – decide after your child tries it.

Visit codersbee.com/summer-camp/module/1

WITH 1:1 LIVE CLASSES

Included free · classes

from \$15/class (about ₹1,300)

- ✓ The full PlayCamp – every lesson, project & all 20+ games – included free for 1:1 students
- ✓ 4 private 1:1 sessions with the lead teacher – included. Use them wherever they help most
- ✓ Pay per class, by level and topic – no big packages
- ✓ Weekly plain-English reports + your own parent login & dashboard
- ✓ Personal project reviews & WhatsApp support
- ✓ QR-verified certificate at the finale

One teacher, all the way through. No rotating trainers – you'll always know exactly who is teaching your child, and she'll know your child by name.



Taught by Manisha

FOUNDER & LEAD TEACHER · M.TECH (CS)

15+ years teaching coding and AI, 1,000+ students taught, every lesson written by her – and she answers her own WhatsApp.

“My kid has never coded.”

Perfect – this camp is built for first-timers. Day 1 starts at “what is code?” and by Day 8 they ship their first game.

“What if my child is ahead?”

Then they'll never be bored – Manisha skips what they know, stretches them with bonus builds, and takes them past the written curriculum entirely.

“How do I see progress?”

Manisha tracks every child's quiz scores and completed days on a live dashboard, and sends you plain-English WhatsApp updates after live sessions.

Ready when you are. Start with a free demo class.

Manisha takes every demo herself and replies with slots for your timezone. Nothing charged, nothing to install – just message us on WhatsApp.

 WhatsApp
+91 99964 65023